Lecture Notes in Computational Vision and Biomechanics

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Research related to the analysis of living structures (Biomechanics) has been carried out extensively in several distinct areas of science, such as, for example, mathematics, mechanical, physics, informatics, medicine and sports. However, for its successful achievement, numerous research topics should be considered, such as image processing and analysis, geometric and numerical modelling, biomechanics, experimental analysis, mechanobiology and Enhanced visualization, and their application on real cases must be developed and more investigation is needed. Additionally, enhanced hardware solutions and less invasive devices are demanded. On the other hand, Image Analysis (Computational Vision) aims to extract a high level of information from static images or dynamical image sequences. An example of applications involving Image Analysis can be found in the study of the motion of structures from image sequences, shape reconstruction from images and medical diagnosis. As a multidisciplinary area, Computational Vision considers techniques and methods from other disciplines, like from Artificial Intelligence, Signal Processing, mathematics, physics and informatics. Despite the work that has been done in this area, more robust and efficient methods of Computational Imaging are still demanded in many application domains, such as in medicine, and their validation in real scenarios needs to be examined urgently. Recently, these two branches of science have been increasingly seen as being strongly connected and related, but no book series or journal has contemplated this increasingly strong association. Hence, the main goal of this book series in Computational Vision and Biomechanics (LNCV&B) consists in the provision of a comprehensive forum for discussion on the current state-of-the-art in these fields by emphasizing their connection. The book series covers (but is not limited to):

- Applications of Computational Vision and Biomechanics
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- Grid and High Performance Computing on Computational Vision and Biomechanics
- Image Processing and Analysis
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In order to match the scope of the Book Series, each book has to include contents relating, or combining both Image Analysis and mechanics. Indexed by SCOPUS and Springerlink

More information about this series at http://www.springer.com/series/8910
Developments in Medical Image Processing and Computational Vision
Preface

This book presents novel and advanced topics in Medical Image Processing and Computational Vision in order to solidify knowledge in the related fields and define their key stakeholders.

The twenty-two chapters included in this book were written by invited experts of international recognition and address important issues in Medical Image Processing and Computational Vision, including: 3D Vision, 3D Visualization, Colour Quantisation, Continuum Mechanics, Data Fusion, Data Mining, Face Recognition, GPU Parallelisation, Image Acquisition and Reconstruction, Image and Video Analysis, Image Clustering, Image Registration, Image Restoring, Image Segmentation, Machine Learning, Modelling and Simulation, Object Detection, Object Recognition, Object Tracking, Optical Flow, Pattern Recognition, Pose Estimation, and Texture Analysis.


Therefore, this book is of crucial effectiveness for Researchers, Students, End-Users and Manufacturers from several multidisciplinary fields, as the ones related with Artificial Intelligence, Bioengineering, Biology, Biomechanics, Computational Mechanics, Computational Vision, Computer Graphics, Computer Sciences, Computer Vision, Human Motion, Imagiology, Machine Learning, Machine Vision, Mathematics, Medical Image, Medicine, Pattern Recognition, and Physics.

The Editors would like to take this opportunity to thank to all invited authors for sharing their works, experiences and knowledge, making possible its dissemination through this book.

João Manuel R.S. Tavares
Renato Natal Jorge
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